

Suffolk Design

Workshop 2: Building Blocks

Location: The Edmunds (restaurant training room), West Suffolk College

Date / Time: 10am-4pm

Outline of the day:

This workshop is the second in a series of four sessions that together will map out how our development management processes can deliver design quality in Suffolk.

It will build on the insights from the first workshop and in it we will together begin to develop the content of the ultimate output – the Suffolk Design Management Process (SMDP).

There will be a focus on behaviour change and using the insights from the first workshop and case studies shared in this workshop, to begin to identify how we everyone can deliver quality across Suffolk.

Purpose of the workshop:

- What are the principles of an ideal approach?
- What elements of our current process(es) should we retain or use more?
- What would the ideal process look like?
- Understanding of what the Design Charter is, and how this process relates to it.

Preparation required:

Remind yourself what was discussed in workshop 1

Time	What	Who
10.00	Introduction from 'Suffolk side'	KC
10.05	Quick recap of First workshop	GH / KT
10.30	Broadening Horizons: How good design was delivered elsewhere: What are the principles of successful approaches?	GH / CL
11.15	What from current process(es) should we retain / use more?	All
12.15	Lunch	All
13.00	What should overall structure of SDMP be?	
14.00	Tea break	All
14.15	Focus on key action areas	
15.15	Relationship with the charter	All
15.45	Summing Up	GH / KT